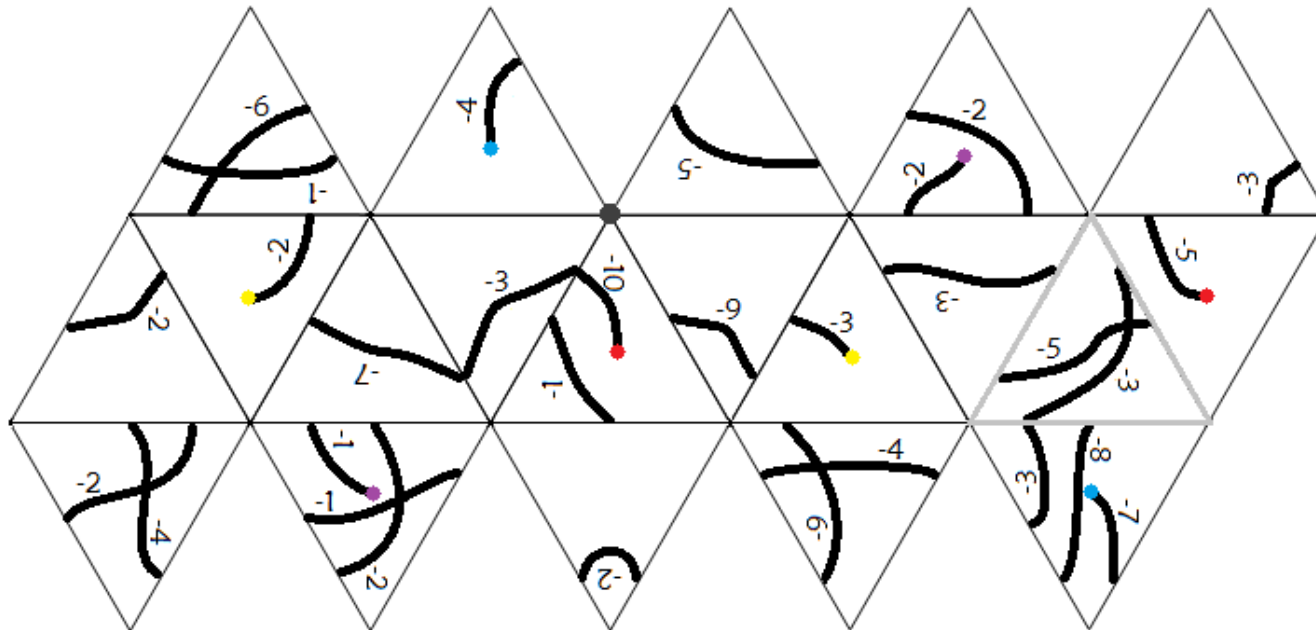


# Polyhedra

Instead of having a dual, why don't we open up and unite?



Note: Not all connectons are smooth, but all should be (somewhat) intact.

